#include <iostream>

using namespace std;

int main()

{

cout<<"Enter length"<<endl;

float length;

cin >> length;

cout<<"Length is "<<length<<endl;

cout<<"Enter width"<<endl;

float width;

cin >> width;

cout<<"Width is "<<width<<endl;

float area;

area = length \* width;

cout<<"Area is "<<area<<endl;

return 0;

}